

Mobile Games



Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

Christmascrop

Help Santa Claus to catch falling Christmas-tree decorations. The control is performed with buttons UP, DOWN, RIGHT and LEFT, or buttons: 1, 2, 3, 0, 8 and 9. At the beginning of this game you have 5 lives. If you let a decoration to fall down, you lose one life. The game is over, when all lives are lost. Christmas-tree decorations fall down faster and more often as game continues. If you want to have a pause press one the buttons under the screen of your phone. With the help of the menu item BACK you return to the game. To switch on/off the sound press the button "#".



Technical Details:

- Type: J2ME
- Sound: yes
- Highscore function: available upon request
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other