



Mobile Games



Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

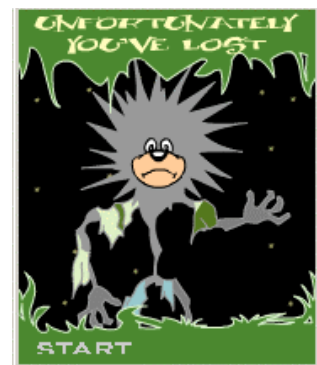
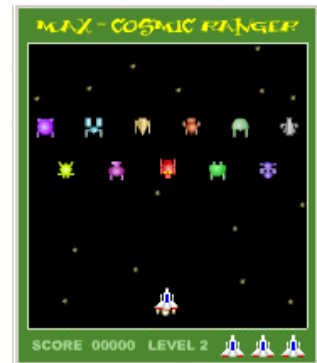
At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

Cosmic Ranger

Get a thrilling experience in fighting with extraterrestrials who want to occupy the solar system! Your goal is to stop the intrusion and to smash the army of foreign newcomers by quickly dodging their shooting and by shooting back. If all the enemies are destroyed, you are the winner!

The game consists of several levels. The complexity of the game increases with every new level – new enemies appear and they shoot more intensively. At any level there are “super” enemies, which die only after several shots, and a shield that falls out of enemy's space shuttle and that you have to pick up for the protection of your space ship.



Technical Details:

- Type: J2ME
- Sound: yes
- Highscore function: available upon request
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other