



## Mobile Games



## Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

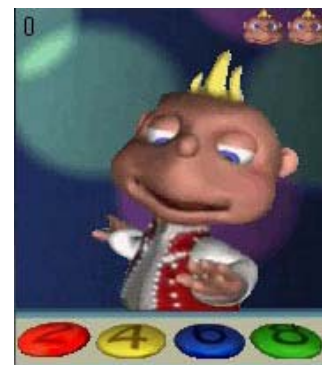
Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

## Everybody against Fred

You want to take part in a quiz with Baby Fred, but you're not quite experienced yet so you have to practice. Memorize, repeat and press the button – it's quite simple! The more points you get, the more likely you are to outwit Baby Fred. Baby Fred is pressing several keys with digits on them – you have to memorize the right sequence and reproduce it, pressing the buttons on your mobile phone. Baby Fred is watching you and tells you, if you're right or wrong. Remember, you can enter a wrong digit only 4 times.



## Technical Details:

- Type: J2ME
- Sound: yes
- Highscore function: available upon request
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other.