



Mobile Games



Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

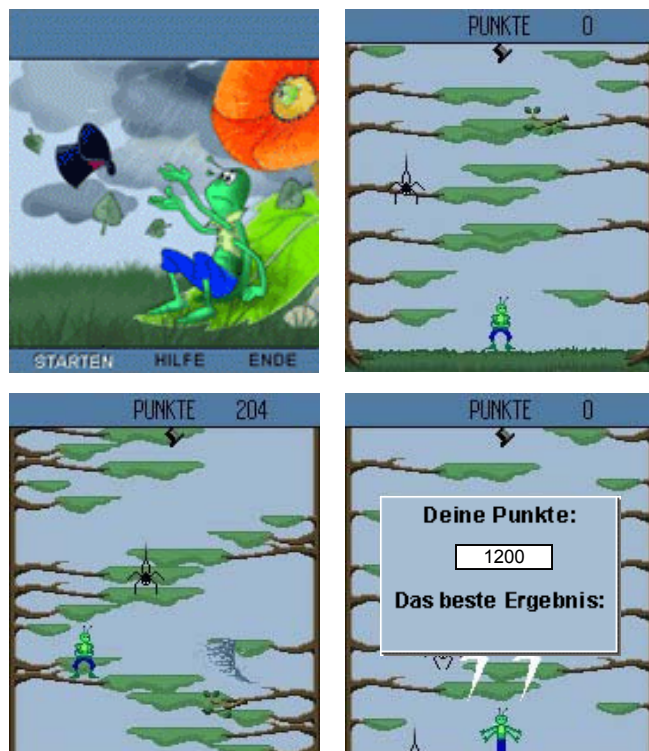
Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

Flip's Top Hat

The thunderstorm has blown away Flip's top hat! Flip wants to catch it and jumps from one tree branch to another. At the same time he has to beware of the wind blasts, branches falling down and spiders. The points are given for the distance when Flip is moving up; the game is finished when he falls out of the screen area. Control Flip by using the arrow keys or joystick. The higher you climb, the more points you get in this game. Show how smart you are!



Technical Details:

- Type: J2ME
- Sound: yes
- Highscore function: available upon request
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other