



Mobile Games



Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

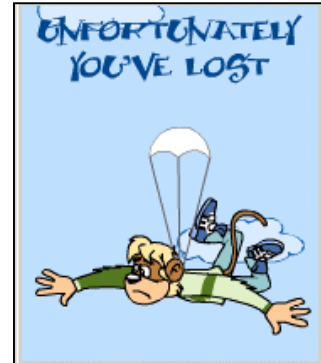
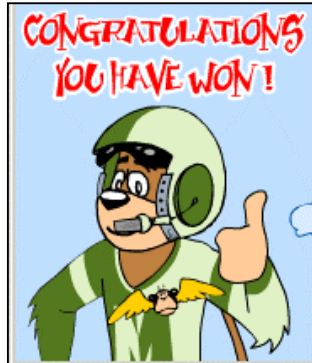
Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

Jungle Ace

A plane is flying in the sky, trying to avoid falling bombs and enemy's helicopters. At the same time the hero has to pick up points. Sometimes civil aircrafts fly by, and if such an aircraft is shot down, you lose one life. You get an extra life or 10 points as a bonus, if you have a full set of lives. Every shot enemy or a bomb gives you 1 point. Don't forget to collect bonuses – cherries and bananas, there's a long way ahead and you might get hungry.



Technical Details:

- Type: J2ME
- Sound: yes
- Highscore function: available upon request
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other