



## Mobile Games



## Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

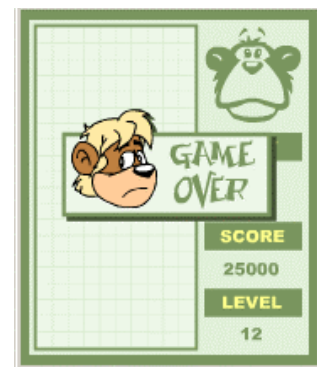
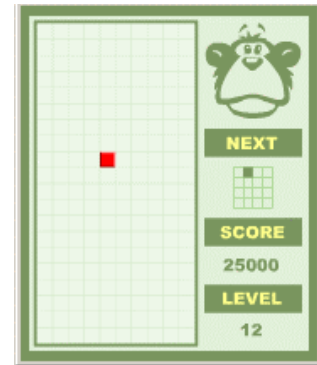
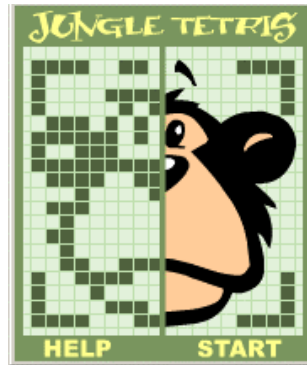
Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

## Jungle Tetris

Let us introduce you one of the most popular games in the world – Tetris. Your goal is to reach the highest possible level by setting up the figures in such a way that there are no empty cells left. If a row of figures has been set up correctly, without empty spaces, it disappears. At every new level the speed of falling figures increases. Move the figures to the right or left using the arrow keys. You can turn them counterclockwise by pressing the joystick button and make them fall down faster by pressing the arrow button!



## Technical Details:

- Type: J2ME
- Sound: yes
- Highscore function: available upon request
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other