



Mobile Games



Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

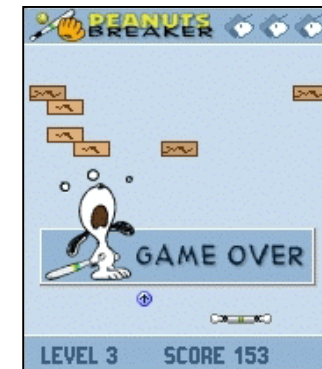
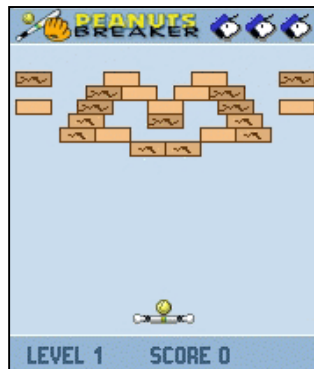
At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

Peanuts Breaker

The game helps to develop good reaction skills and an accurate eye. The goal of the game is to break down the field, which consists of squares, and to uncover the picture hidden behind them.

A picture with bright flowers appears on the screen. With the help of bat, Snoopy beats off the ball that bounces and destroys squares. Snoopy gets points for each destroyed square. If he doesn't beat off the ball, he'll lose one of his lives. The game consists of several levels.



Technical Details:

- Type: J2ME
- Sound: yes
- Size: 120 kb
- Highscore function: available on request
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other