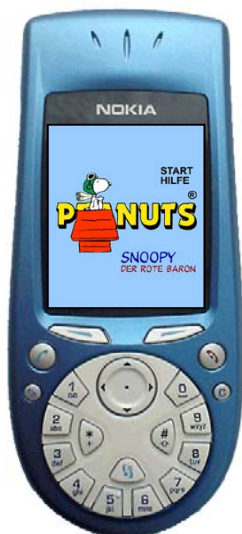


Mobile Games



Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

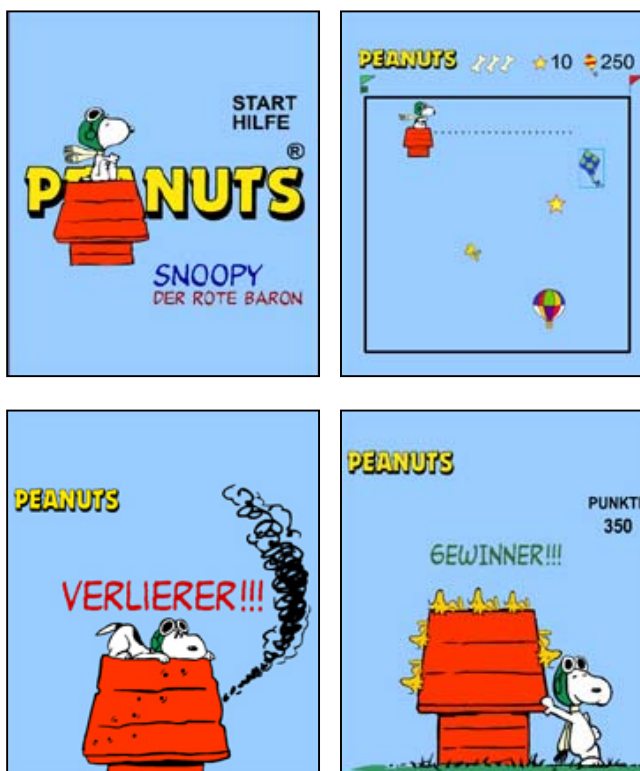
Red Baron

The goal of the game is to fly in the sky bringing down the "enemy" balloons. To bring down the balloon you need to "shoot at it" by pressing the ENTER button. Snoopy has three lives. If he doesn't manage to bring down a balloon and bumps into it, he loses his life.

His friend, a bird Woodstock, appears during the game to defend him from balloons by destroying them.

Snoopy can prolong his life by collecting little golden stars and other bonus objects.

The game has several levels.



Technical Details:

- Type: J2ME
- Sound: yes
- Size: 90 kb
- Highscore function: available on request
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other