



Mobile Games



Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

Multiplayer Ship Battle

Ship battle is well known game now available on multiplayer platform. It is possible to play with an opponent on the other side of the world, provided that you have PC or mobile phone. You can place a request or select the opponent from the list of requests placed earlier. Once the request is accepted the game is started. You can set ships manually or by using the random button. Then you start shooting. After you miss the shot the turn is passed to the opponent. The game is finished when all ships of one of the players are destroyed.

Players can also use built-in chat to exchange messages during the battle. There are several chat rooms.



Technical Details:

- Type: Macromedia Flash
- Multiplayer: yes
- Highscore function: available on request
- Chat
- Invitation
- Supported phones: Windows Pocket PC enabled phones. Also available for regular PC