



## Mobile Games



## Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

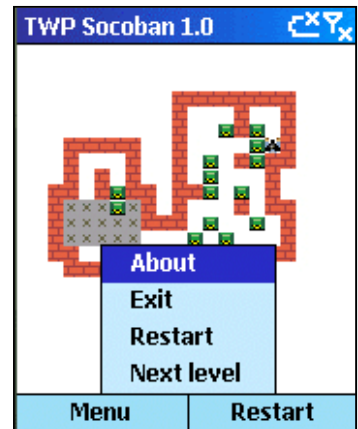
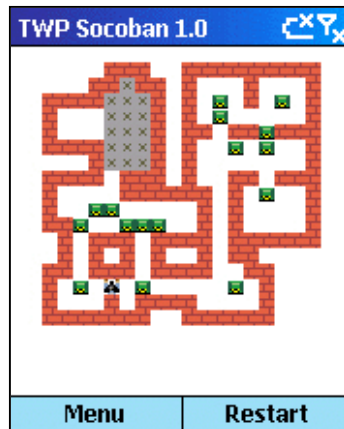
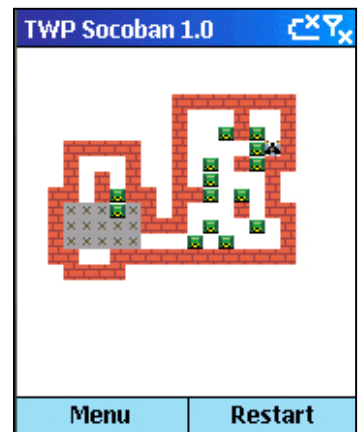
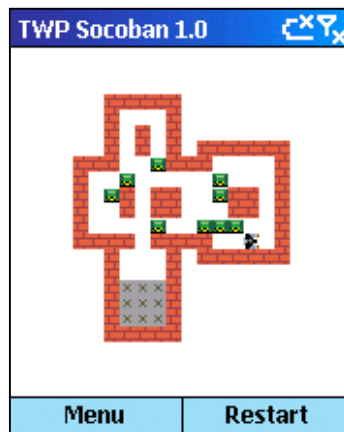
## Socoban

The Socoban game is one of the oldest computer games but nevertheless it still remains popular.

The game which we developed has over 400 levels, from the basic up to the most complicated.

The control is performed with a joystick.

The main task is to set up the squares to the designated places, moving them horizontally and vertically.



## Technical Details:

- Type: eMbedded Visual C++
- Sound: yes
- Highscore function: available on request
- Supported platforms: Windows Mobile™-based Smartphone devices. Adaptation for Windows Pocket PC is available on request.