



## Mobile Games



## Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

## The Great Gonzo

The Great Gonzo shows his most well-known trick. He is fired like a shot from a cannon and while flying Gonzo tries to catch one of his hens. You can change the inclination (buttons UP and DOWN) and the shooting force (buttons RIGHT and LEFT). The shot is fired with the help of ENTER button. You must be quick! If the game timer reaches zero point the game is over!

For each caught hen you get extra time, moreover it is more profitable to catch walking or flying hens. For them you'll get more points and extra time. If you want to have a pause, press one the buttons under the screen of your phone. With the help of the menu item BACK you return to the game. Have fun!



## Technical Details:

- Type: J2ME
- Sound: yes
- Highscore function: yes
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other