



Mobile Games



Production Line

Mobile games hold a significant place in our company's activity. Our highly professional team of more than 75 animators, designers, developers and programmers develops dynamic and eye-catching games.

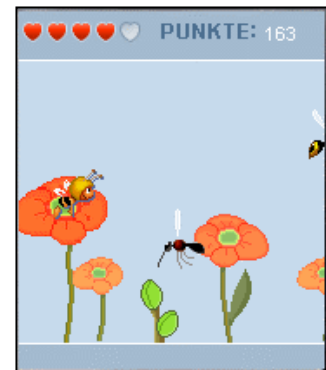
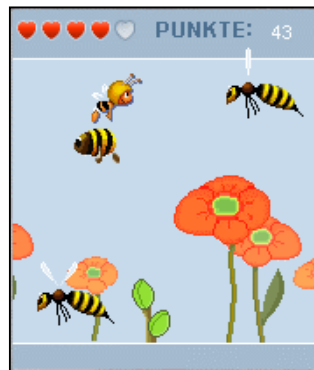
Modern technologies enable us to develop games with great multimedia content. Flash and Java technologies, which allow high quality bitmap and vector graphics, gave the foundation for developing mobile games of a new generation.

At present time mobile games are completely comparable by quality with PC games. They include beautiful 2D and 3D graphics, involved action, high program logic and great number of levels.

We develop both single- and multi-player mobile games of all genres: Arcade, Classic, Logic, Maze etc.

The Poppy Meadow

Maya is flying over the poppy meadow – on her way she has to gather pollen and dew and avoid hornets and wasps. You can control Maya by using joystick or arrow keys and shoot at hostile insects (by pressing Enter) with pollen you collected. Don't forget to collect bonuses – dandelions. And remember, every mischievous encounter with a hornet or wasp costs you one game round (there are 5 of them altogether). For every bit of pollen or dew you managed to collect you get 10 points and 1 point for every time you hit your rivals.



Technical Details:

- Type: J2ME
- Sound: yes
- Highscore function: available upon request
- Supported phones: Nokia 7650, Nokia 3650, Nokia N-Gage, Siemens S/SL 55, Sharp GX10 and other